

# English

## Key Text: Beowulf

### Writing:

Writing diary entries and formal letters

Using character descriptions and legends inspired by Beowulf

### Reading:

Children will increase their familiarity with a wide range of books,

Children will identify and discuss themes and conventions in and across a wide range of writing including instructional writing and persuasive leaflets.

### Spoken Word:

Children will ask relevant questions to extend their understanding.

Children will give well-structured descriptions, explanations and narratives for different purposes.

### Text and Word:

Children will use paragraphs consistently and appropriately.

They will learn to use a wider range of devices to build cohesion including adverbial phrases.

Children will use organisational devices to structure text and guide the reader.

### Punctuation:

Children will learn to use comma, dashes and brackets for parenthesis.

### Sentence structure:

Children will learn to use relative clauses and relative pronouns.

Children will use expanded noun phrases and modal verbs.

Children will use the perfect tense to mark relationships of time and cause.

# Learning Theme

## Great Works:

In **history**, children will learn about Britain's settlement by Anglo-Saxons. They will also explore the Viking and Anglo-Saxon struggle for the Kingdom of England.

In **DandT**, children are learning to use computing to program and control products containing electrical systems, linked to the computing curriculum. They will be build working fairground carousel models powered by an electrical circuit.

In **music**, children will explore Anglo-Saxon instrumentation.

# Maths

- Multiply up to 4-digits by 1-digit and 2 digits.
- Divide 4 digits by 1 digit including remainders
- Multiply unit and non-unit fractions by an integer
- Multiply mixed numbers by an integer
- Find fractions of an amount, using fractions as an operator

# Science

## Changing sound

- identify how sounds are made through vibration
- Explore how sounds travel through a medium to the ear
- Investigate pitch and volume
- recognise that sounds get fainter as the distance from the sound source increases

# French: Les Animaux

# Computing: Selection in physical computing (TEACH Computing)

## PSHE: Dreams and Goals (Jigsaw)

**CARE** **CHALLENGE** **EXPLORE**



## Recommended Reads

Beowulf *Michael Morpurgo & Michael Foreman*  
King Arthur and the Knights of the Round Table  
*Marcia Williams*  
Anglo-Saxon Boy *Tony Bradman*  
Freedom for Bron: The Boy Who Saved a Kingdom *N. S. Blackman*  
Sword in the Stone *T.H. White*  
*The Saga of Erik the Viking Terry Jones and Michael Foreman*  
Viking Boy *Tony Bradman*  
Arthur and the Golden Rope *Joe Todd Stanton*  
Odd and the Frost Giants *Neil Gaiman*  
Viking Voyages *Jack Tite*  
She Wolf *Dan Smith*

## Useful Websites

All subjects: <https://www.purplemash.com/sch/ashley-kt12>

### Reading

<https://home.oxfordowl.co.uk/>

### Maths /Times tables:

<https://ttrockstars.com/>

<https://www.topmarks.co.uk/mathsgames/hit-the-button>

### History:

<https://www.bbc.co.uk/bitesize/topics/zxsbcdm>

<https://www.natgeokids.com/uk/category/discover/>

<https://www.english-heritage.org.uk/members-area/kids/anglo-saxon-england/>

<https://www.dkfindout.com/uk/history/anglo-saxons/>

## Optional Home Learning Ideas

Visit the English Heritage website where they have activities ideas for you to complete

Create a time line of historical events including events from the Anglo-Saxons and Vikings

Build a model Anglo-Saxon home or Viking homestead.

Learn how to write in runes and write a secret message

Design your own Viking shield

Visit the Museum of London or British museum

Research and write a fact file about a famous Saxon for example Alfred the Great.

Watch some horrible history programmes about the Anglo-Saxons

Practise spelling the year 5 and 6 statutory spelling words.

Practise your times tables.

Watch some mindfulness videos on YouTube and do some mindfulness colouring.

